Year 8 Long Term Plan:

Term 1	W.C 04.09.23	W.C 11.09.23	W.C 18.09.23	W.C 25.09.23	W.C 02.10.23	W.C 09.10.23	W.C 30.10.23	W.C 06.11.23	W.C 13.11.23	W.C 20.11.23	W.C 27.11.23	W.C 04.12.23	W.C 11.12.23	W.C 18.12.23
	Day of the Dead: Design Brief, Symbol & Fact Research	**Day of the Dead:** Research Sheets & Initial Skull designs		**Day of the Dead:** H&S of a sewing machine	**Day of the Dead:** Samples	**Day of the Dead:** Final Idea	**Day of the Dead:** Manufacturing	**Day of the Dead:** Manufacturing	**Day of the Dead:** Manufacturing	**Day of the Dead:** Manufacturing	**Day of the Dead:** Manufacturing	**Day of the Dead:** Manufacturing	**Day of the Dead:** Manufacturing	**Day of the Dead:** Manufacturing
	Introduction to the project, what we are going to do and why. Exploring what Day of the Dead presenting that on your research sheets	Identifying 5 facts about Day of the Dead and starting to design skulls inspired by the mood boards. Adding tonal colour to Skulls to demonstrate understanding of the celebration and of rendering		H&S of a sewing machine and recap of threading up/ driving.	Producing an Applique sample	Finalising the design	Cutting out of the skull fabric	Cutting of out Felt Shapes	Cutting of out Felt Shapes	Sewing on Mouth with a running a stitch	Sewing on of eyes using a zig zag stitch	Sewing on of forehead using a zig zag stitch	Sewing on of nose using a zig zag stitch	Sewing together of front and back
Term 2	W.C 01.01.24	W.C 08.01.24	W.C 15.01.24	W.C 22.01.24	W.C 29.01.24	W.C 05.02.24	W.C 19.02.24	W.C 26.02.24	W.C 04.03.24	W.C 11.03.24	W.C 18.03.24	W.C 25.03.24		
	Feed Forward	**Pop Up** Design Brief	**Pop Up** Box Card	**Pop Up** Typography	**Pop Up** V Fold Card	**Pop Up** Mouth Card	**Pop Up** Product Analysis	**Pop Up** Ideas	**DCP2**			**Feed Forward**		
	To address any misconceptions from DCP1	Introduction to the project, what we are going to do and why.	Produce a Box Card using tonal colouring	Explore different font types	Produce a Box Card using tonal colouring and typography	Produce a Mouth Card using tonal colouring and typography	Analysis the good and bad points of existing cards	Develop a range of ideas that uses the techniques explored	Assessment Card Production of the final card			To address any misconceptions from DCP2		
Term 3	W.C 15.04.24	W.C 22.04.24	W.C 29.04.24	W.C 06.05.24	W.C 13.05.24	W.C 20.05.24	W.C 03.06.24	W.C 10.06.24	W.C 17.06.24	W.C 24.06.24	W.C 01.07.24	W.C 08.07.24	W.C 15.07.24	W.C 22.07.24
	Project 3 to be developed													